

ANIMAL FARM STUDY GUIDE

Study the following for the upcoming test on Thursday/Friday, March 3rd/4th.

1. Introduction to *Animal Farm* notes (MAKE FLASHCARDS FOR THESE)

- Aesop's life
- Fable requirements
- Purpose of fables
- Definitions (socialism, communism, totalitarian, authoritarian)
- George Orwell
- Allegory

2. *Animal Farm* study guide

- Review the study guide questions and answers and be prepared to see some of these on the exam (this will be collected on the test day)

3. Characterization handout (MAKE FLASHCARDS FOR EACH TYPE)

- Be able to explain the types of characterization and come up with specific examples in the book for each

4. *Animal Farm* character map

- Be able to draw out the characters, who they allegorize, their outcomes, and their position on the farm in a visual character map

5. *Animal Farm*, the novella (make sure you are familiar with the novella)

- Know the main events that occurred and the order in which they occurred
- Details about each of the characters that makes them unique
- Interactions between the characters

The test will be set up as follows: Short answer (phrase) about Aesop, fables, and Orwell; multiple choice about the novella; quote identification; short answer (a few sentences) from study guide; characterization identification and examples; character map drawing; longer answer (mini essay)

Additional Information:

- Flashcards are due on Monday when we return from break
- Monday and Wednesday we will be doing some type of review
- You may not use your novel or notes during the exam
- The exam will be worth *around* 60 points